

Year 2 2016

	Term 1	Term 2	Term 3	Term 4
Maths	<p><u>Number and Algebra:</u> Numbers to 150; addition and subtraction to 20; groups and rows; sharing; one half and one quarter; ordinal numbers; number patterns (2s, 5s, 10s)</p> <p><u>Measurement and Geometry:</u> 2D shapes; parallel lines; describing 3D objects; time (o'clock, half past, quarter to and quarter past); capacity; mass; length; position words.</p> <p><u>Statistics and Probability:</u> Reading and drawing graphs</p>	<p><u>Number and Algebra:</u> Numbers to 1 000; addition and subtraction to 100; linking addition and subtraction; repeated addition; multiplication sign; division; halves, quarters and eighths; number patterns</p> <p><u>Measurement and Geometry:</u> 2D shapes; 3D Objects; area; digital time; months of the year; flipping and sliding shapes; left and right</p> <p><u>Statistics and Probability:</u> Chance words; reading and creating lists, tables, graphs</p>	<p><u>Number and Algebra:</u> Rounding off; addition and subtraction to 150; multiplication; repeated subtraction; division; fractions; money; number patterns</p> <p><u>Measurement and Geometry:</u> 2D shapes; 3D Objects; area; mass; months and seasons; calendar; directions</p> <p><u>Statistics and Probability:</u> Chance words and outcomes; reading and creating graphs and tables; tally marks</p>	<p><u>Number and Algebra:</u> Rounding off; Addition and subtraction to 150; multiplication; repeated subtraction; division; fractions; money; number patterns</p> <p><u>Measurement and Geometry:</u> 2D shapes; 3D Objects; area; mass; months and seasons; calendar; directions</p> <p><u>Statistics and Probability:</u> Chance words and outcomes; reading and creating graphs and tables; tally marks</p>
English	<p><u>Reading:</u> Appreciation of narrative literature – purpose to entertain. Understanding expressions and some figurative language. Phonics and word family development.</p> <p><u>Writing:</u> Building narratives to entertain others. refining handwriting, grammar conventions (plurals, sentence structure, parts of speech, contractions), punctuation, Big Write</p> <p><u>Speaking and Listening:</u> Asking questions, retelling events and stories. 'Big Talk'.</p>	<p><u>Reading:</u> texts that inform - Non-fiction, Information reports, procedures.</p> <p><u>Writing:</u> Reports (Science), Information texts (procedure, report, description) and continue with journals. 'Big Write'. Phonics and handwriting development. Punctuation and paragraphing for information texts.</p> <p><u>Speaking and Listening:</u> Furthering vocabulary development. Big Talk</p>	<p><u>Reading:</u> Non-fiction and narrative comparisons. Poems, rhymes, traditional tales (fables, etc)</p> <p>Vocabulary: expressions, onomatopoeia, idioms, similes, etc</p> <p><u>Writing:</u> Poetry – limerick, acrostic, rhyming couplet, haiku. Choosing the genre to suit the purpose. Grammar elements, handwriting.</p> <p><u>Speaking and Listening:</u> Storytelling, drama, chants, poetry, rhymes. Extending vocabulary, listening skills and performance skills.</p>	<p><u>Reading:</u> Persuasive texts, advertisements, brochures. Extended comprehension to include cloze, reviewing and critiquing.</p> <p><u>Writing:</u> Persuasive texts, Advertisements. Review grammar and punctuation. Ongoing spelling and phonics. Develop persuasive vocabulary. Introduction to joined writing.</p> <p><u>Speaking and Listening:</u> Oral presentations using correct speaking skills</p>
Integrated Studies - Science Geography History Health	<p><u>Health</u> <u>Look at me!</u> Our features, strengths, how we grow, etc.</p> <p><u>Geography</u> <u>Welcome to Murrayville:</u> The local area and the services and features of the town.</p>	<p><u>Science:</u> Chemical Science Unit: <u>Bend it, Stretch it!</u> Properties of different materials</p> <p>Physical Science Unit: <u>On the Move</u> Introduction to forces and how they effect movement.</p> <p><u>History</u> <u>'What Was It Like When You Were Young?'</u> Comparing students' lives with those of their parents and grandparents.</p>	<p><u>Health</u> <u>How do you feel?</u> Looking at emotional responses, social skills and belonging.</p> <p><u>Science:</u> Earth Science Unit: <u>Water Works</u> How we use water, and water as a finite resource.</p> <p><u>History</u> <u>Changing Technology</u> How changes in technology has affected our lives.</p>	<p><u>Geography</u> <u>Local environments:</u> the scrub, deserts and National Parks</p> <p><u>Science:</u> Biological Science unit: <u>Growing Well</u> Understanding the needs of living things</p> <p><u>Health</u> <u>Being safe and active.</u></p>

Capabilities	Capabilities Introduction and extension of using the Habits of Mind Resilience: Emotional Literacy, Personal Strengths, Positive Coping	Resilience: Bounce Back Program Problem Solving Stress Management Help seeking Capabilities Intercultural capability, Critical and Creative Thinking	Capabilities Habits of Mind, Ethical Capability Resilience Bounce Back Program	Capabilities Habits of Mind, Personal and social capability Resilience Bounce Back Program And review
Japanese	Year of the Monkey All about me: body parts, age, grade, my things (ownership). Numbers and people.	Colours, shapes and Sizes. My house and around town. Directions: up, down, etc The Frog song	Feelings, Japanese lifestyle, clothing, housing and food	Kanji for natural features, e.g 山、川、木、人。 Traditional Tale Numbers above 20
Music and Dance	Music: Beat and Pitch Dance: BBC Program – Time to Move	Music: Tempo, Dynamics, Tone Dance: Japanese Obon Dance and BBC Code Cracker	Music: Texture, Form, Style Dance: Sue Howard-Denton Dance	Dance and Music: The Gingerbread Man musical performance
Technology Ms Finn	Design And Technology: Food and Fibre production Digital Technologies: Internet safety – Hector’s World	Design And Technology: Materials to suit a purpose. Qualities such as warmth, strength, etc. Digital Technologies: Creating digital solutions using simple steps (coding)	Design And Technology: Food preparation for healthy eating. Digital Technologies: Represent data as pictures (Kidpix)	Design And Technology: How forces are used to create movement in designs. Digital Technologies: Create and organize ideas to share with others – use a Publisher template
ART Ms Andrews	Elements of Art - Explored through: Materials - Pencil, charcoal, pastels, paint, clay, found objects Processes – Drawing, Painting, Sculpture			
Drama and Media Ms Luckman	Building drama skills and confidence through games. Drama Unit: <i>The Giant Who Threw Tantrums</i>	Building drama skills and confidence through games. Drama activities that link to other current areas of learning.	Utilising Multi-Media technologies to communicate stories and ideas.	Utilising Multi-Media technologies to communicate stories and ideas.
PE Mr Willersdorf & Mrs Wyatt	Swimming Water Safety	Cross Country Fundamental movement skills Athletics	Athletics Team Games Dance Specialist	Multi Sports Team Games Swimming